

Tega Cay Women's Softball Rules (Updated as of February 2026)

- Any rule not covered by the following by-laws will be subject to 2016 ASA rules.
- All bats must be USA, ASA or NSA approved. Any bat that is not stamped ASA or NSA may not be used during game. Bats must be shown to umpires prior to the start of games.
- Ball Core: .44 core /11" 375 Compression
- **Umpire Fee:** Umpire fees are the responsibility of each team at the beginning of the game. The umpire fee for 1 umpire is \$20 per team.
- **Each batter will start with a 1 ball, 1 strike count with a good foul**
- Time limit: Each game will have a 55-minute time limit or 7 innings. No new inning will start after that point. If an inning is already in progress, that inning will be completed and a new one will not start.
- **A game that is called off by the umpire for darkness or other safety reasons after 4 full innings or at least 30 minutes of play shall be considered a regulation game. The game score at the end of the last full inning shall determine the winner.**
- Games that are tied after 7 innings will proceed forward using the international tie-breaker rule. An additional 15 minutes will be added for extra innings. If the score remains even after the additional time, the game will result in a tie. *Tie-breaker innings will start with 1 out, last out on 2nd base, and batters will have 1/1 count. *
- Games will be limited by the following mercy rule: 15 after 4 innings, 10 after 5 innings, 10 after 6 innings.
- Pitch Distance: Pitchers are allowed a buffer zone of up to 2ft behind the pitcher's rubber where they may pitch. Once a distance is established after the first pitch of the at-bat the pitcher must pitch at that distance for the remainder of the at-bat.
- Run Limit: In the regular season a maximum of ten (10) runs may be scored by a single team per inning. After the tenth run scores the half inning is over; regardless of outs. The run rule applies to all innings prior to the final inning. In tournament play the maximum is fifteen (15).
- Homerun Rule: 3 + 1 Up (over the fence homeruns). Either team may go (1) homerun up as long as the other team has hit the allowed number of home runs. Any home run hit over the limit will result in an out. A 1 Up homerun cannot win the game. The home team cannot go up one HR in the last inning, regardless of the score.
- **Pitching Screen Rule: Each team's pitcher must use the provided screen when pitching. The screen must be touching the rubber mound before each pitch is thrown. Failure to do so will result in a warning. After 2 warnings it will be followed by ejection if not resolved. If the batter hits the screen and only has one strike that hit is ruled a foul ball (strike). When the batter hits the screen with two strikes they are ruled out.**

- A courtesy runner may be used at any time during the game. The runner must be in the lineup for that team. A courtesy runner may only be used once per inning. The runner must reach base before a courtesy runner can be used. If the courtesy runner is on base when their time to bat comes up it will be an out.
- A courtesy runner may also be used for the pitcher, once per inning, as long as they are in the game.
- No leading off the bases
- Teams are allowed up to 20 players on their team roster. In order to participate in the end of the season tournament players must have participated in over half of the regular season games. If a team protests a player's participation the team with the protested player must prove player participated in half of the team's games. The player will be ruled ineligible if they cannot prove participation.
- Teams must have 7 players present in order to start a game; anything less will result in a forfeit. Teams may pick up 2 substitutes (players must be on another team's league roster) substitutes must play catcher or right field and bat at the end of the order. If regular roster player shows up in the middle of the game substitute player will be dropped in favor of team's rostered player.
- Batting Lineups: Teams may bat a minimum of 9 players and a maximum of 13 players. If a team cannot bat 9 players, the 9th batter in the lineup will result in an out. All players that are not included in the original line up must be substituted in and be married to a field player.
- Infield-Fly will be applied with runners on 1st and 2nd with less than 2 outs.
- Game time is forfeit time
- Code of Conduct: Everyone is expected to behave appropriately, keeping negative comments to themselves, and maintaining a high level of respect & consideration for others. This includes family members/spectators. Anyone who is out of line will be asked to leave.
- Coaches are responsible for their teams and fans' actions. Umpires are instructed to eject anyone from the field who is acting in an unsportsmanlike manner. Any player ejected will serve an automatic one game suspension
- NO PROFANITY UNDER ANY CIRCUMSTANCES!
- **SMOKING OR DRINKING ON OR AROUND THE FIELD IS PROHIBITED**
- Players are not allowed to argue any judgment calls made by the umpire (i.e. balls and strikes, fair or foul, out or safe). The only thing that may be questioned is a rule interpretation and must be done so by the team Captain only.
- Injured Players – when players have a longer-term injury or cannot play but will potentially be available come the tournament, they can still attend games, and this will be considered as games towards their tournament eligibility. Players should be listed in the scorebook as proof of eligibility.